PlayStation

NTSC U/C

PlayStation

TEEN

CONTENT RATED BY ESRB

SLUS-01354

POINT BLANK 3®

namco®

WARNING: READ BEFORE USING YOUR PLAYSTATION® GAME CONSOLE.

A very small percentage of individuals may experience epileptic seizures when exposed to certain light patterns or flashing lights. Exposure to certain patterns or backgrounds on a television screen or while playing video games, including games played on the PlayStation game console, may induce an epileptic seizure in these individuals. Certain conditions may induce previously undetected epileptic symptoms even in persons who have no history of prior seizures or epilepsy. If you, or anyone in your family, has an epileptic condition, consult your physician prior to playing. If you experience any of the following symptoms while playing a video game – dizziness, altered vision, eye or muscle twitches, loss of awareness, disorientation, any involuntary movement, or convulsions – IMMEDIATELY discontinue use and consult your physician before resuming play.

WARNING TO OWNERS OF PROJECTION TELEVISIONS:

Do not connect your PlayStation game console to a projection TV without first consulting the user manual for your projection TV, unless it is of the LCD type. Otherwise, it may permanently damage your TV screen.

USE OF UNOFFICIAL PRODUCTS:

The use of unofficial products or peripherals may damage your PlayStation game console and invalidate your console warranty.

HANDLING YOUR PLAYSTATION DISC:

- This compact disc is intended for use only with the PlayStation game console.
- Do not bend it, crush it or submerge it in liquids.
- Do not leave it in direct sunlight or near a radiator or other source of heat.
- Be sure to take an occasional rest break during extended play.
- Keep this compact disc clean. Always hold the disc by the edges and keep it in its protective case when not in use. Clean the disc with a lint-free, soft, dry cloth, wiping in straight lines from center to outer edge. Never use solvents or abrasive cleaners.

CONTENTS

**Dr. Dan and Dr. Don are back again for more Point Blank action!
Point Blank 3 is a sequel to the mega-hits, Point Blank and Point Blank 2.
Test your aim and reflexes in 5 different game modes and more than 80 unique stages!
Challenge the 1 Player Arcade style action, or participate in a
2 to 8 Player Tournament with friends. Get ready for... Point Blank 3!**

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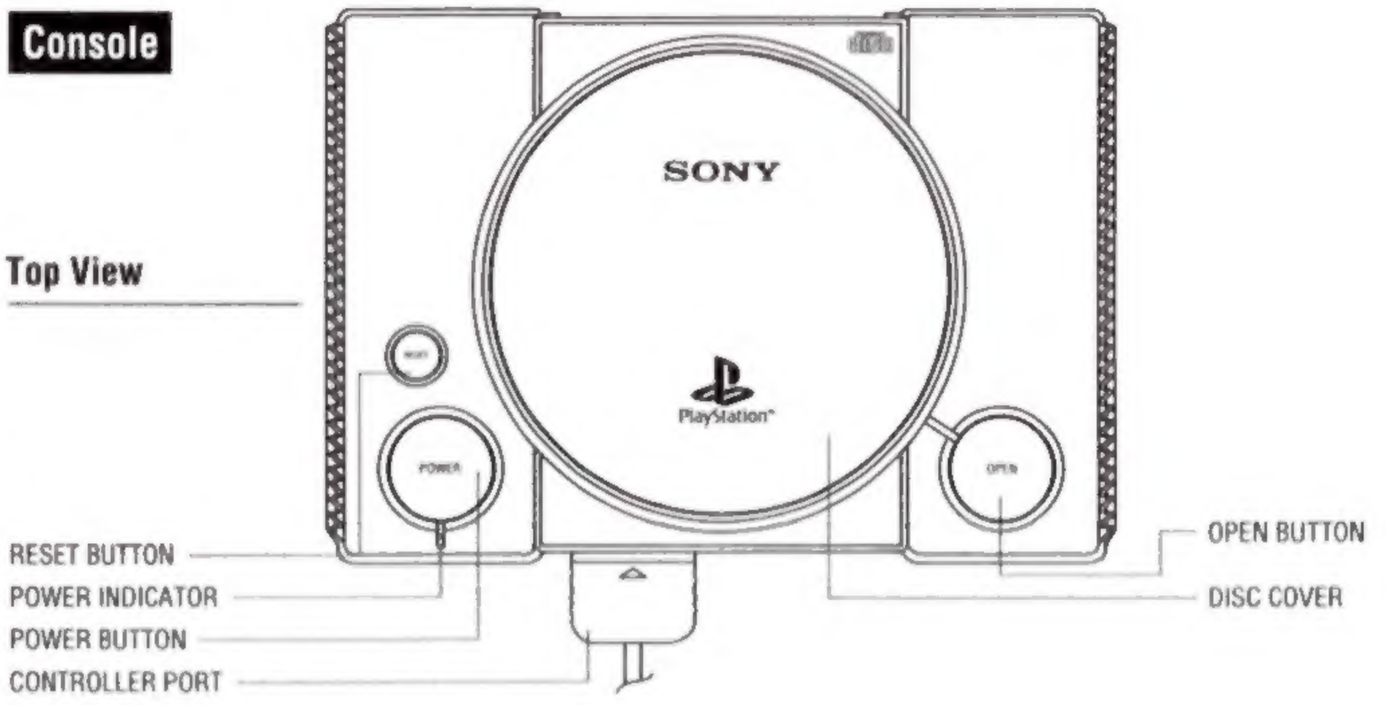
PLAYSTATION® SETUP

To load and run Point Blank 3 on your PlayStation game console, follow these simple instructions:

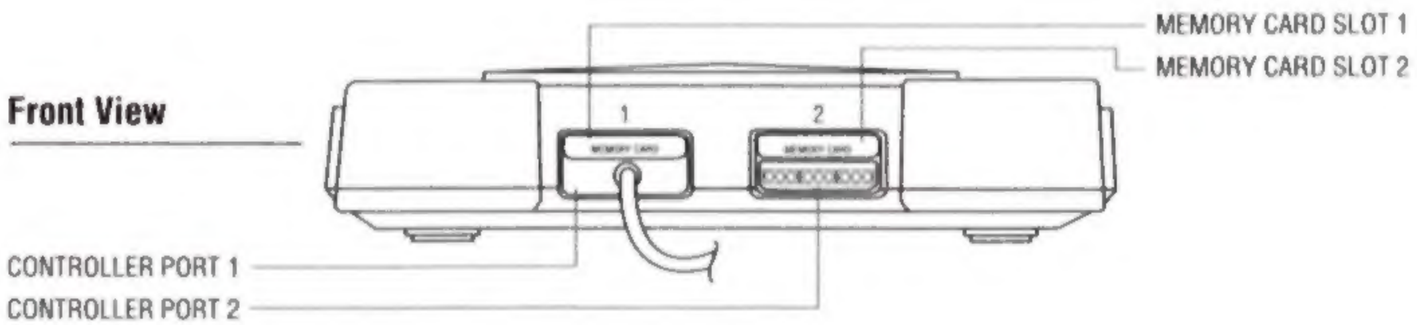
Set up your PlayStation game console according to the instructions in the Instruction Manual. Make sure the power is OFF before inserting or removing a compact disc. Insert the Point Blank 3 disc and close the disc cover. Insert one or more game controllers and turn on the PlayStation game console. Follow the on-screen instructions to start a game.

Console

Top View



Front View

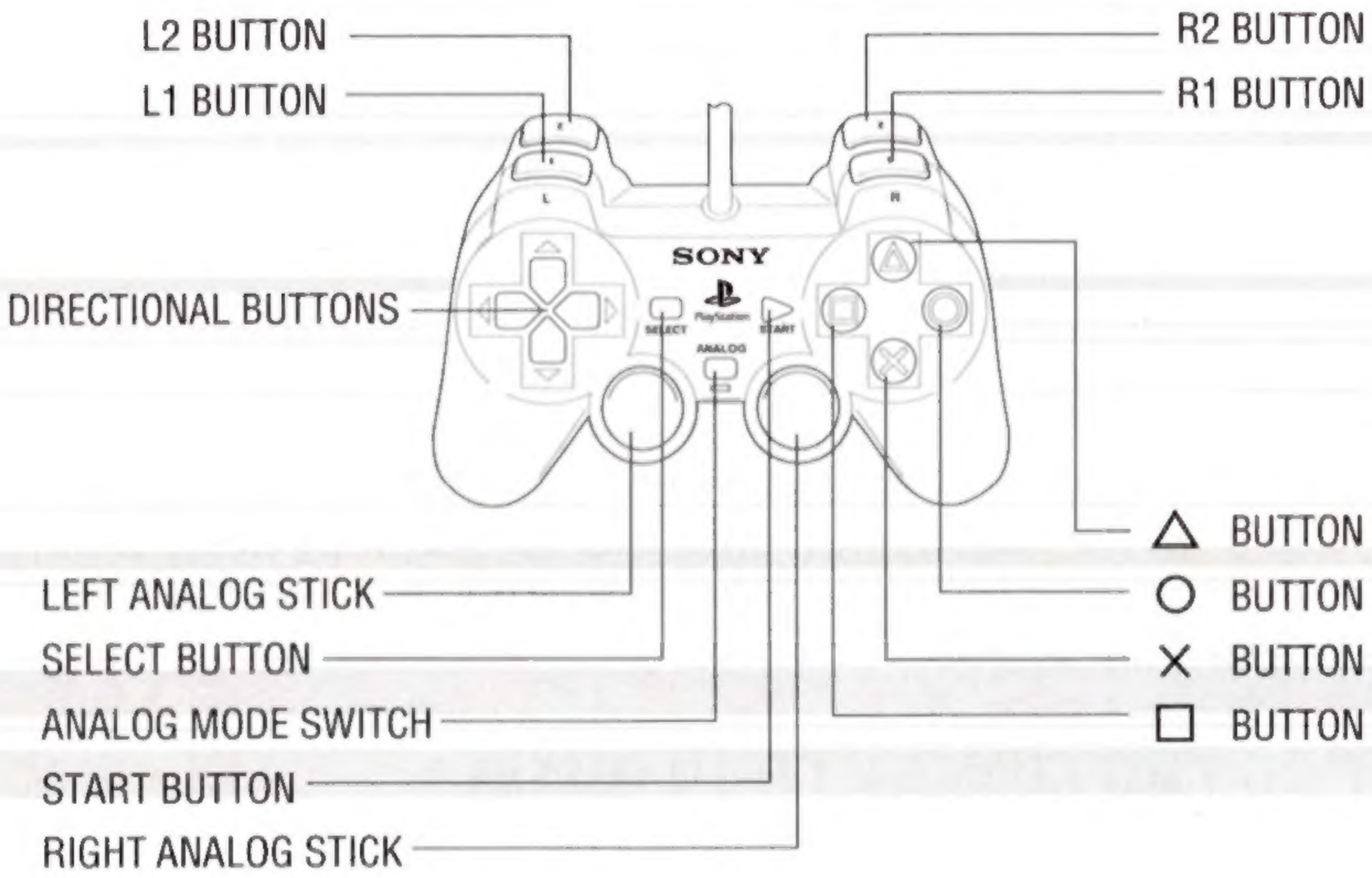


MEMORY CARDS

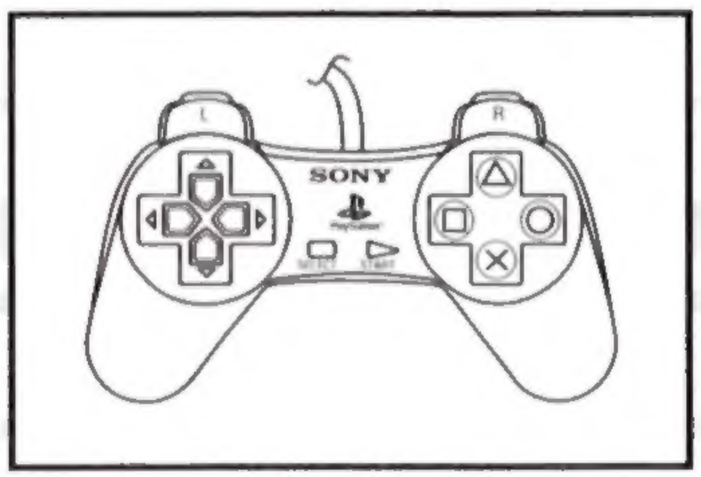
You can play Point Blank 3 without a MEMORY CARD. However, you will need a MEMORY CARD if you want to save your game data for Point Blank 3. To save or load game settings and results, insert a MEMORY CARD into MEMORY CARD slot 1 of the PlayStation game console before starting play.

PLAYSTATION® CONTROLS

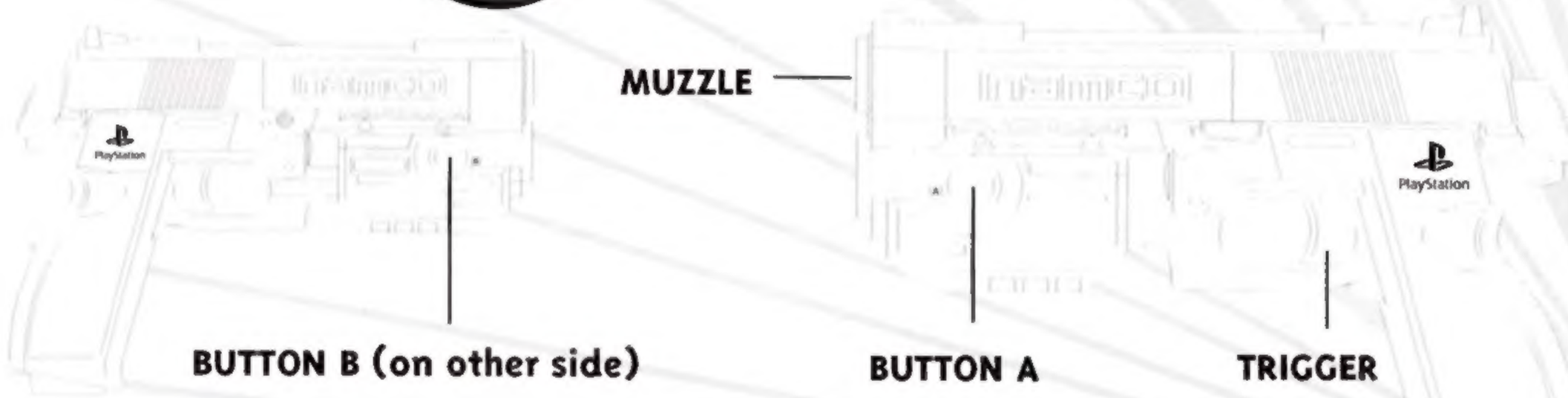
DUALSHOCK™ analog controller



NOTE: You may have a controller that looks like this. Button functions on a digital controller are the same as those on an analog controller.



GUNCON™ SETUP



Note:

When playing with the Guncon controller, be sure to calibrate its gun sight in the Guncon Calibration Screen that appears at the beginning of the game. The Guncon's aim may not be accurate if you play without first calibrating. For instructions, see "How to Calibrate the Guncon" on page 8.

CONNECTING TWO GUNCON CONTROLLERS

1. **To play with two Guncons, connect together the two video input plugs of the Guncon controllers, then follow the instructions in the separate Guncon Instruction Sheet: HOW TO CONNECT YOUR GUNCON.**
2. **Connect the Guncon plugs to their respective controller ports on the PlayStation® game console.**

You can play the game using the DUALSHOCK™ analog controller or Standard Controller. However, the use of the Guncon is recommended to get the most enjoyment playing Point Blank 3.

GAME CONTROLS

USING THE GUNCON™

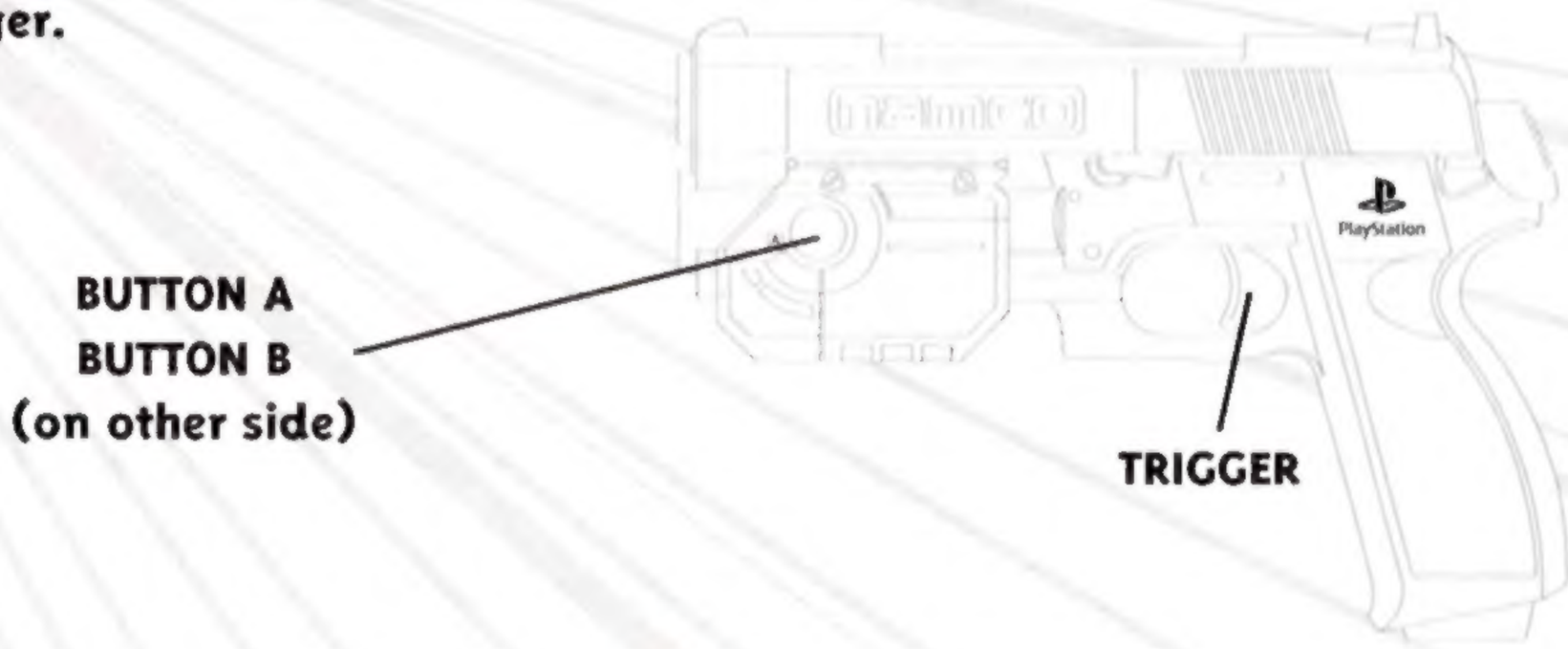
Trigger (Shooting the screen)
- At the Title Screen . . . . .Start game.
- At the Menu Screen . . . .Select a menu option.
- During Gameplay . . . . .Shoot.

Button A (Left side)
- During Gameplay . . . . .Skip through messages.

Button B (Right side)
- At the Title Screen . . . . .Start game.
- During Gameplay . . . . .Pause/Resume game during play.

TO QUIT THE GAME USING THE GUNCON:

1. Press Button B once to pause.
2. Press and hold Button A, then Button B, and then pull the trigger.



GAME CONTROLS

USING THE DUALSHOCK™ ANALOG CONTROLLER

START BUTTON

At the Title screen . . . . . .Start the game.

During Gameplay . . . . . .Pause/Unpause game during play.

DIRECTIONAL BUTTONS . . . . . .Aim.

LEFT ANALOG STICK . . . . . .Aim.

⊗ BUTTON

At the Title screen . . . . . .Start the game.

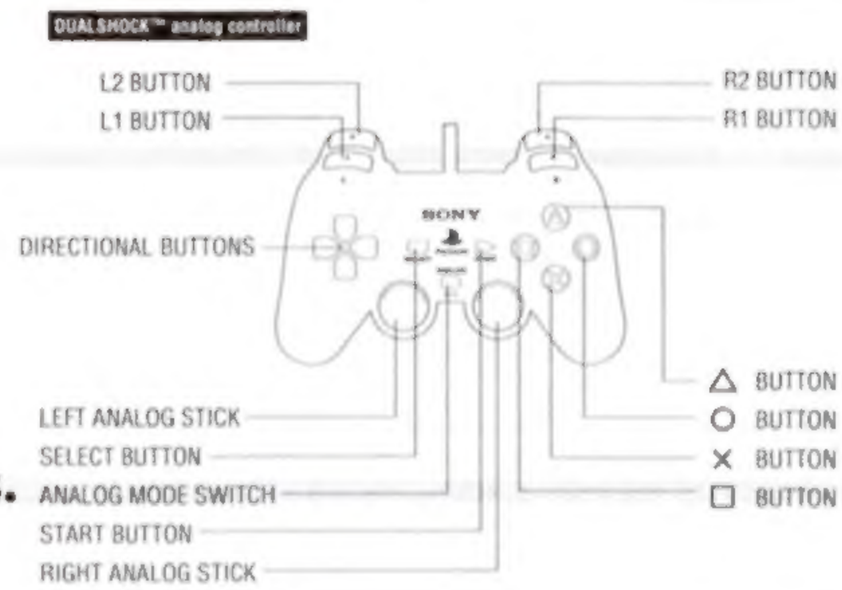
At the Menu screens . . . . .Select a menu option.

During Gameplay . . . . . .Shoot.

△ BUTTON

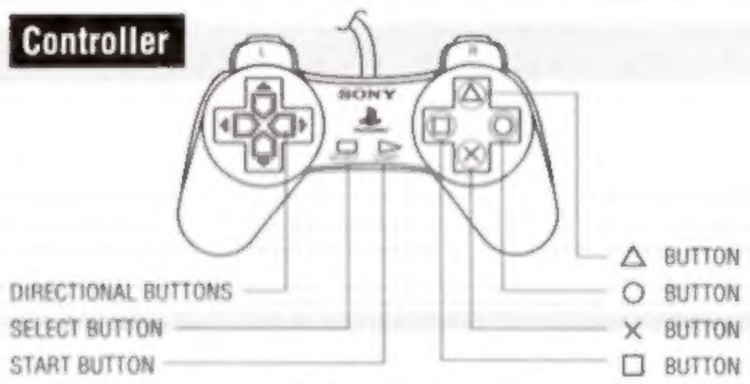
During Gameplay . . . . . .Skip through messages.

***The LEFT ANALOG STICK can be used only when the ANALOG MODE is on. (LED on.)**



USING THE STANDARD CONTROLLER

***Controls for the Standard Controller are identical to the controls for the DUALSHOCK analog controller, with exception to the LEFT ANALOG STICK.**



TO QUIT THE GAME USING THE DUALSHOCK ANALOG CONTROLLER OR STANDARD CONTROLLER

1. Press the START BUTTON to Pause the game.

2. Hold down the ⊗ BUTTON and then press the △ BUTTON.

STARTING THE GAME

This section will explain how to get started in Point Blank 3. You can perform most tasks in the game by simply aiming and shooting at the screen.

TITLE SCREEN

The Title Screen will automatically appear when the opening animation ends. You can also make the Title Screen appear by pressing the trigger, or the A or B Button (or the Start Button on a controller) during the opening animation. If you are using a Guncon™, pressing the trigger, or the A or B Button at the title screen will bring up the Guncon Calibration Screen. The Mode Selection Screen will appear after you are finished calibrating.

AUTOLOAD

Sound setting, screen adjustment, and high score data will be loaded automatically if a MEMORY CARD with Point Blank 3 game data is inserted in MEMORY CARD slot 1 before the Title Screen is displayed.

STARTING THE GAME

HOW TO CALIBRATE THE GUNCON™

Before you start playing, you need to calibrate the Guncon. You can do this on the Guncon Calibration Screen that appears after the Title Screen or by selecting Gun Setup in the Options Mode. The aim may be off if you start playing without calibrating the Guncon.

1. **Start the game. Select OPTIONS Mode in the Mode Selection Screen. In the Options Screen, select Settings, then select Gun Setup.**
2. **A target will be displayed in the center of the screen. Aim for the center of the target and shoot.**
3. **An "X" will appear on the screen after you shoot. (The "X" will be red for Player 1 and blue for Player 2.) Compare the position of "X" on the screen to where you are aiming to make sure that the Guncon is calibrated correctly.**
4. **Repeat steps 2 and 3 until the Guncon is calibrated correctly. Then, press the A or B Button on the Guncon. This will return you to the Mode Selection Screen.**

MODE SELECTION SCREEN

There are 6 modes to choose from in the Mode Selection Screen. Each mode is represented by a building on separate islands. Aiming at the building will display a text box with a description of the selected mode. To enter a mode, shoot the building representing the mode you want to select. You will automatically enter the mode, as Dr. Don and Dr. Dan dash to the selected island.

Advice:

Did you know that you can shoot down UFOs and sink the sailboats that appear in the background of the Mode Selection Screen? Try looking for targets in the other screens, too!

OPTIONS MODE

Enter Options Mode to change the game settings and Save/Load the game data.

SAVE/LOAD

To save or load the game data, select SAVE or LOAD. The High Score ranking of each mode will be lost once the PlayStation® is reset. However, if you save your game before you quit, you can retrieve the High Score ranking and other game data the next time you play.

Note:

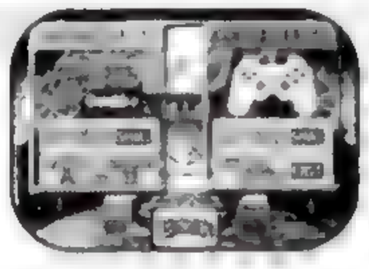
To Save/Load your game data, your Memory Card must be inserted in Memory Card slot 1.

SETTINGS

GUN SETUP

Similar to the Gun Setup Screen that appears when you first start the game, use this mode to calibrate the Guncon™. For details on how to calibrate the Guncon, see the section on "HOW TO CALIBRATE THE GUNCON" (Pg. 8).

CONTROLLER

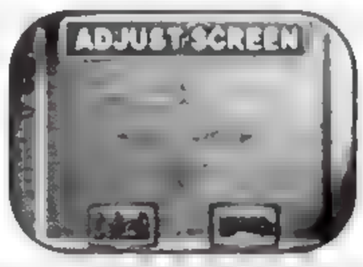


Enter this option to adjust the radius of your shots. If you are using a Guncon, you can also reassign the A and B Button functions. If you are using a controller, you can adjust the speed of the crosshair.

SOUND

Shoot the large animated portrait at the center of the screen to toggle between STEREO and MONO.

SCREEN



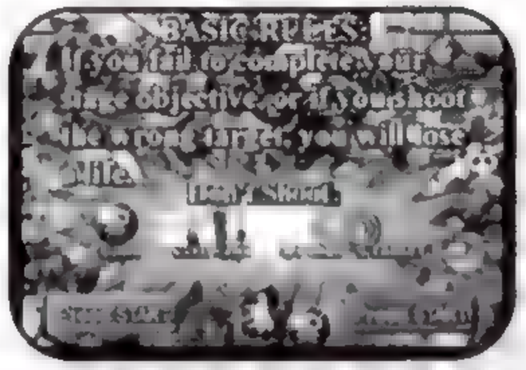
Shoot the left/right/up/down arrows to adjust the screen position.

ARCADE MODE

Play the Arcade Mode for instant satisfaction. Up to two players can play simultaneously.

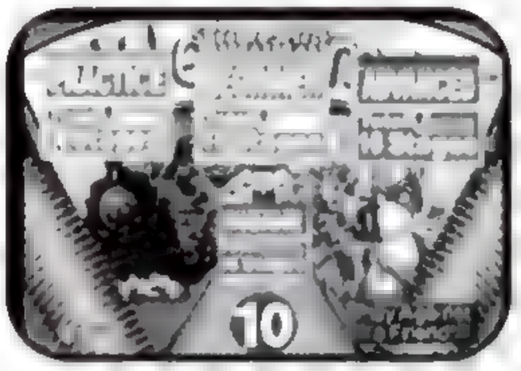
BASIC RULES

The basic rules of Point Blank 3 will appear on-screen when you enter the Arcade Mode. Check the rules and press the A or B Button (START Button) to join the game.



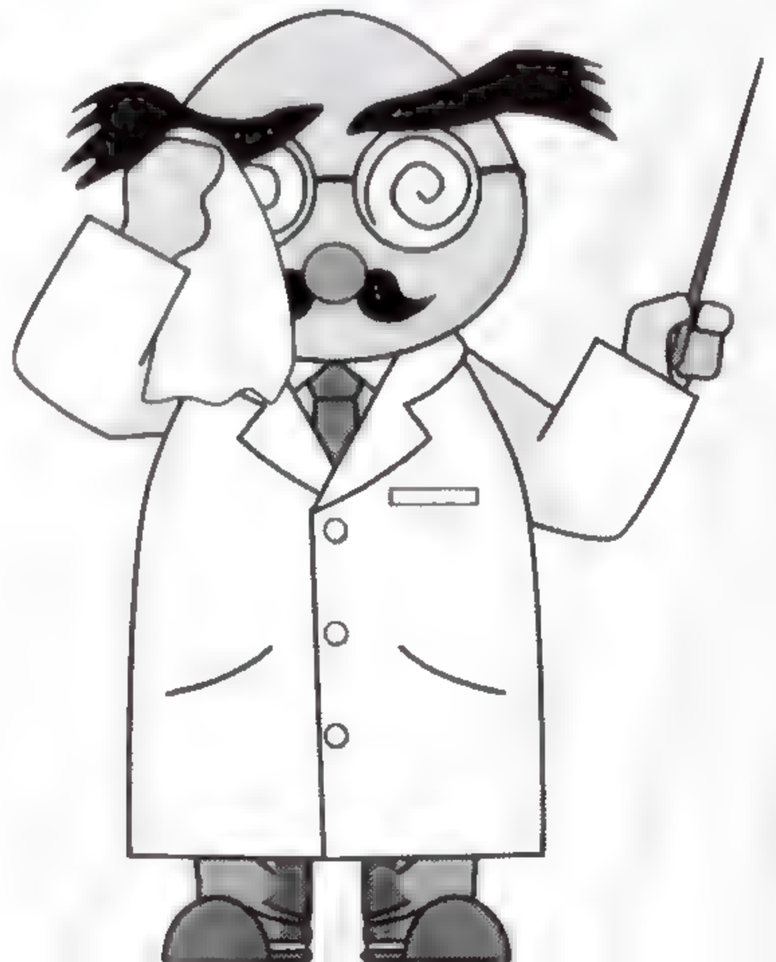
DIFFICULTY SELECTION

Select one of four different difficulties – PRACTICE, BEGINNER, ADVANCED, and INSANE. There are 4 stages in PRACTICE and 16 stages in BEGINNER, ADVANCED, and INSANE.

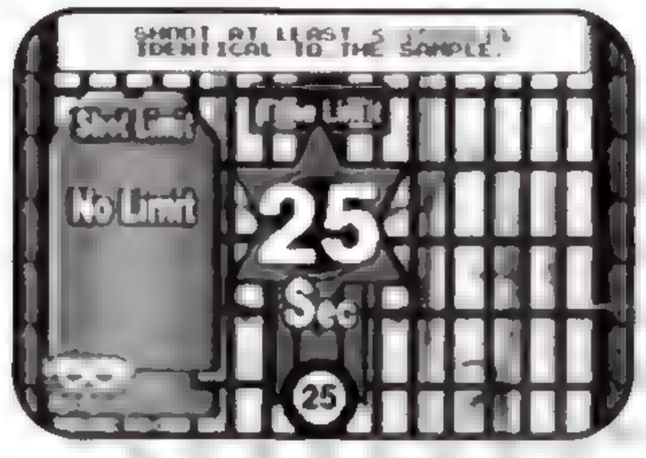


STAGE SELECTION

Once a difficulty level is selected, four different stages are automatically displayed on-screen. Select from one of four stages to play.



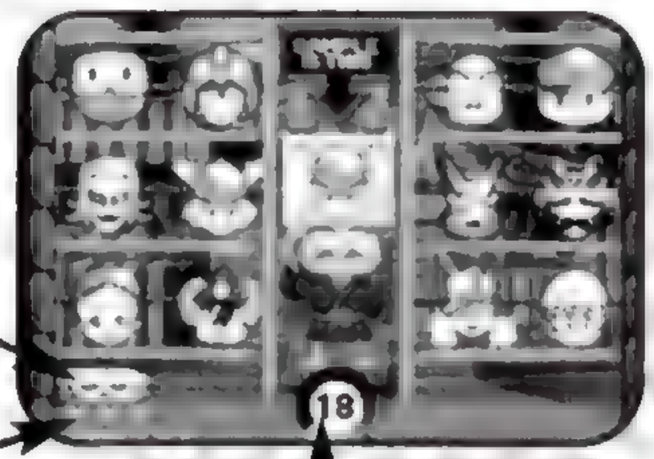
TO CLEAR A STAGE



Once a stage is selected, the conditions for clearing the stage, including time limit, bullet limit, target description, and number of hits required, is displayed on-screen. You must follow these on-screen instructions in order to clear the stage. Now that you know the rules, you're ready to play!

STAGE SCREEN

The Stage Screen will vary from stage to stage. However, every stage will have on the left bottom corner (right bottom corner for 2P) the number of bullets and lives left. Located at the bottom-center of the screen is the timer. The stage will end as soon as the timer reaches "0".



Number of bullets left

Number of lives left

Time limit

ARCADE MODE

Advice:

Don't shoot targets that you are not supposed to hit. You will lose a life for hitting the wrong target.

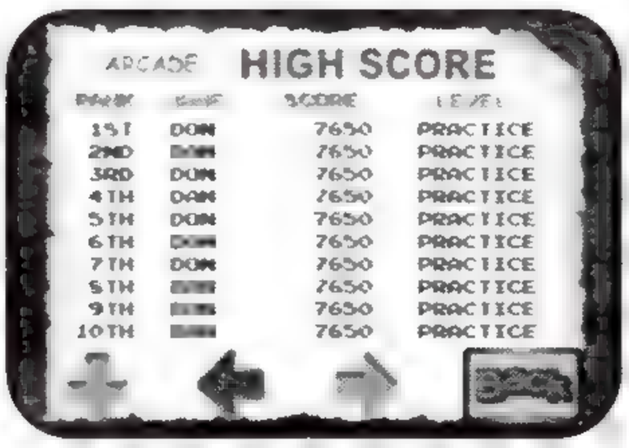
In Beginner, Advanced, and Insane Mode, players are awarded bonus stages. You can earn a life by shooting the correct treasure box in the bonus stages.

STAGE RESULTS

You will be penalized a life if you do not meet the conditions to clear the stage, or shoot the wrong targets. You can proceed to the next stage if you still have a life left.

HIGH SCORE RANKING

The game will end if you do not continue the game after losing all of your lives or if all of the stages have been completed. If you have cleared the stages with a high score, you can post your score and three letter initials in the High Score Ranking. To register your initials, shoot the letters displayed on-screen. The High Score Ranking is displayed after you have registered your initials. Shoot the left and right arrows to view the high score rankings in other modes.



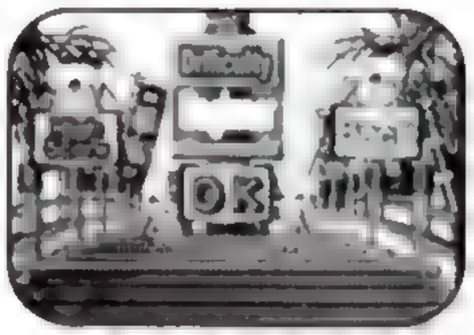
PLAY AGAINST A FRIEND

Two players can play against each other simultaneously in the Arcade Mode. By pressing the B Button (Start Button), the second player can interrupt the gameplay and start a two-player match. In a two-player match, the players compete in single-screen and split-screen matches. The player with the highest total score is declared the winner.

ENDURANCE MODE

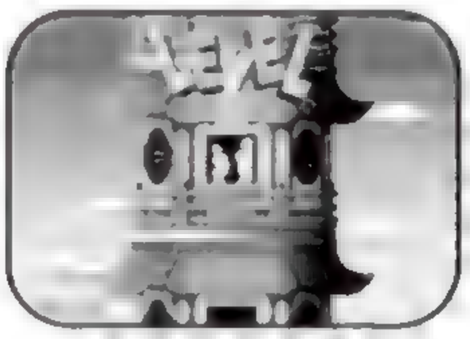
Your goal in this mode is to continue playing through the stages until you run out of lives. For every stage cleared, Dr. Don and Dr. Dan will climb one level. There are 87 levels for each difficulty setting.

DIFFICULTY SETTING SCREEN



Choose from four different difficulty settings – Practice, Beginner, Advanced, and Insane. You can select the game difficulty by shooting the top-middle panel. Once a difficulty setting of your choice is selected, shoot the "OK" panel to confirm your selection. Shooting the "High Score" panel will display the High Score Screen. Shooting the "Back" panel will return you to the Mode Selection Screen.

CLIMBING THE TOWER



Dr. Don and Dr. Dan will climb one level of the tower for every stage cleared. There are a total of 87 levels in the Tower. To clear the Endurance Mode, you must clear all 87 stages consecutively. You can make Dr. Don and Dr. Dan climb faster by holding the A Button.

Advice:

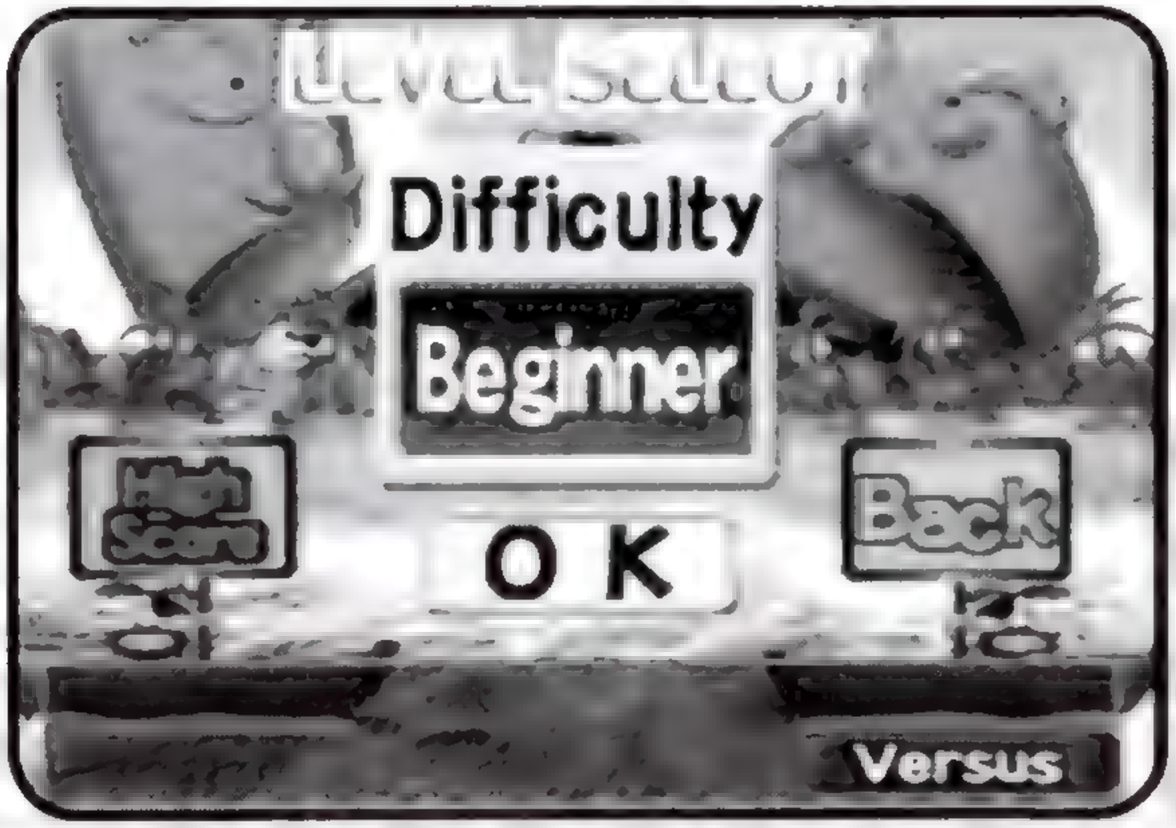
Try not to lose too many lives. You cannot continue a game in Endurance Mode. Try to earn a Bonus Life at the Bonus Stages that appear every 10 stages.

VERSUS MODE

Two players can play head-to-head simultaneously in the Versus Mode. Challenge a friend to a duel!

DIFFICULTY SETTING SCREEN

Choose from four different difficulty settings – Practice, Beginner, Advanced, and Insane. You can select the game difficulty and check out the high score using the same method described in "DIFFICULTY SETTING SCREEN" for ENDURANCE MODE on Pg. 14 .



VERSUS MODE

STAGE SELECTION SCREEN

The Stage Selection Screen will appear after you have selected the difficulty setting. Select from 1 of 16 stages displayed on-screen. Play 8 stages in Practice and Insane difficulty and 16 stages in Beginner and Advanced difficulty. The Player with more wins is crowned the Champion.

Advice:

Both Player 1 and Player 2 can shoot and select the next stage at the Stage Selection Screen. Shoot and select a stage before your opponent. Selecting a stage you prefer may play to your advantage.

PARTY MODE

2 to 8 Players can participate in this mode. Select from two unique game modes – Tournament and Team Battle.

GAME SELECTION SCREEN

The Game Selection Screen will appear when you enter the Party Mode. To play, select either "Tournament" or "Team Battle". Shooting the "High Score" panel will display the High Score Ranking. Shooting the "Back" panel will return you to the Mode Selection Screen.

PLAYER REGISTRATION

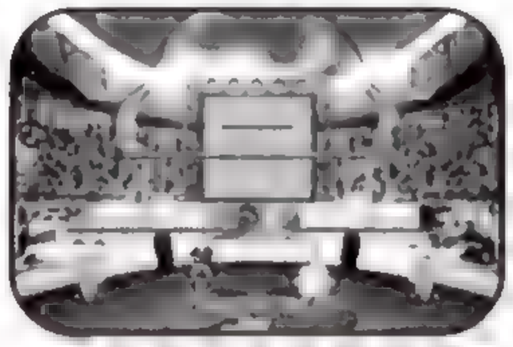
The Player Registration Screen will appear after you have selected either "Tournament" or "Team Battle" in the Game Selection Screen. Shoot the selection windows to select character, score handicap, and life handicap. Shoot the Register panel to confirm your Player registration. Shoot "OK" once all of the Players are registered and you are ready to proceed. In the next screen, confirm your character selections. If the selections are correct, shoot the "Play together" or "Take turns" panel to start the game. Select "Play together" for simultaneous two player duel, or choose "Take turns" to play by taking turns sharing a controller. Shoot the "Back" panel to return to the previous screen.

PARTY MODE

RULES OF THE GAME

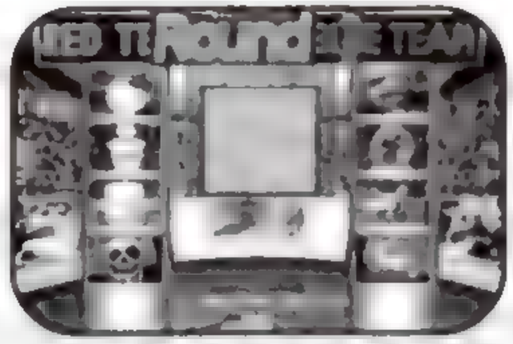
TOURNAMENT

Participating Players will compete in an elimination tournament. The Player with the highest score will be crowned the winner. Although you will lose a life for shooting the wrong targets or failing to clear the stage objective, your total life count at the end of the match will not affect the final score. If the game ends in a Draw, the players must replay the 4 stages again. Up to 4 Players can participate in a Tournament.



TEAM BATTLE

Players will participate as a member of the Red team or Blue team. The Player with the higher score is crowned the winner of the match. Players that lose a match are eliminated from competition, and the team with Players still remaining on the team is crowned the Champion. Up to 4 Players can join a team, and a total of 8 Players can join the game.



Advice:

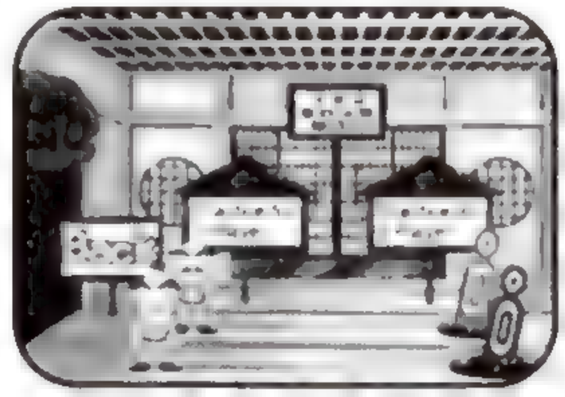
Do you have only one Guncon™ controller? Select "Take turns" to take turns playing and using the same Guncon.

TRAINING MODE

If you want to perform better in the other game modes, enter the Training Mode to polish your skills. You can practice any of the stages in the game.

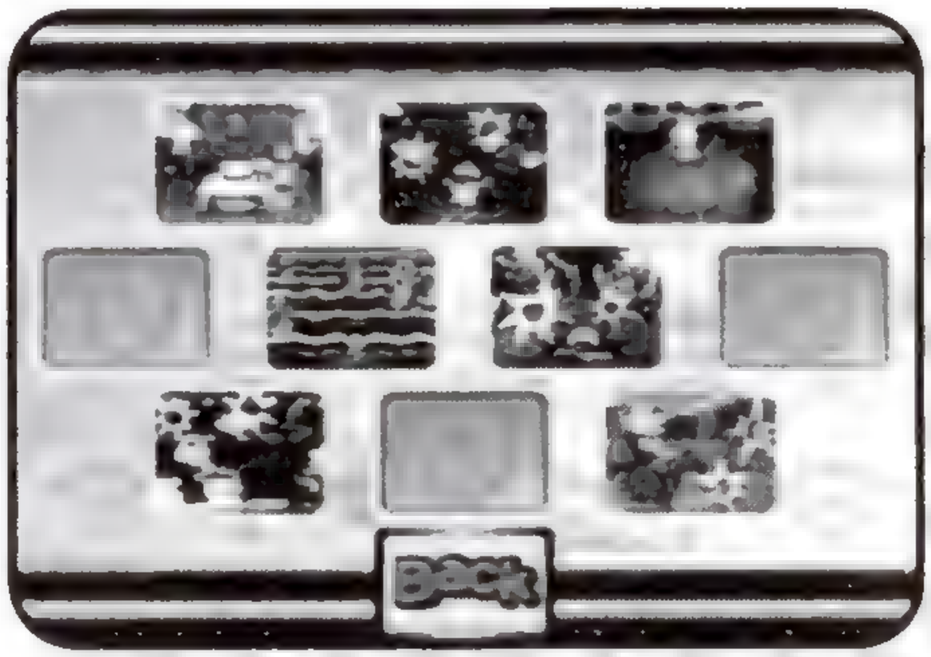
SELECT THE NUMBER OF PLAYERS

When you enter the Practice Mode, the first step is to select 1 Player or 2 Player practice.



SELECT THE STAGE

Select the stage that you want to challenge at the Stage Selection Screen. The stages are organized under 10 unique categories. There are 5 to 10 stages in each category. After a stage is selected, the Play Data Screen will appear. Select "Play" to start the stage.



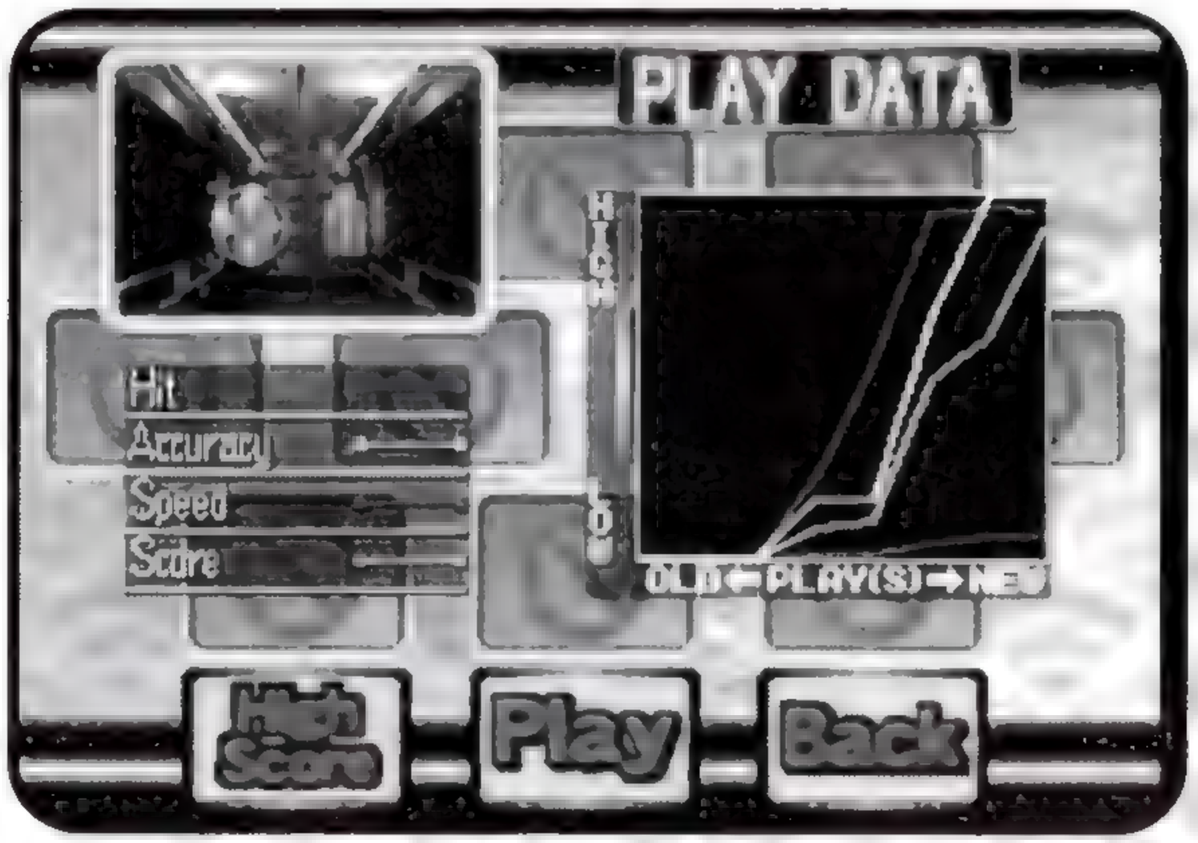
TRAINING MODE

YOUR PERFORMANCE

Your stage ranking is displayed on the graph upon completion of the stage. Use the graph data to access your strengths, weaknesses, and progress. Select "Play" again to replay the stage. Select "High Score" to view the highest scores produced in that stage for each of the 4 difficulty levels.

Note:

The Play Data will not be displayed in a 2 Player Practice Mode.

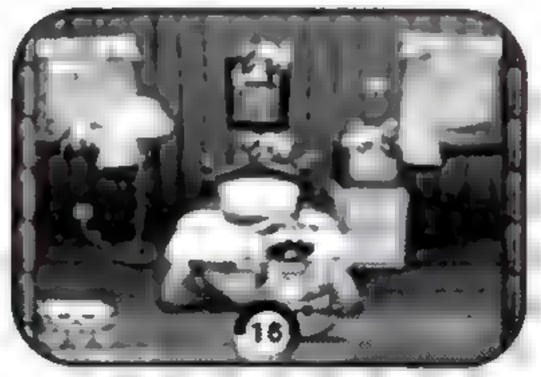


THE STAGES IN THE GAME

Here are some of the categories and stages in Point Blank 3. Remember, there are more categories in the game to choose from.

PROTECT DR. DON AND DR. DAN!

Protect Dr. Don and Dr. Dan from various obstacles and hazards. (7 stages.)

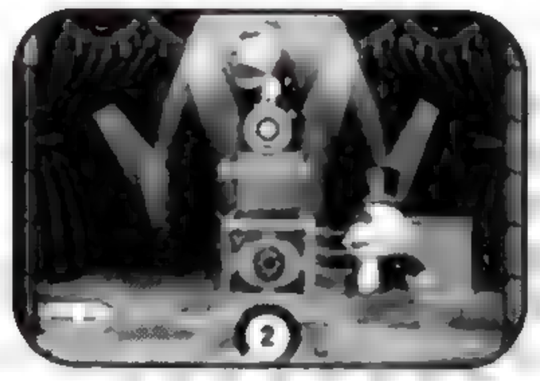


SHOOT THE BAD GUYS!

Shoot the bad guys without harming the civilians. Shooting a civilian will cost you 1 life. (6 stages.)

SINGLE-SHOT!

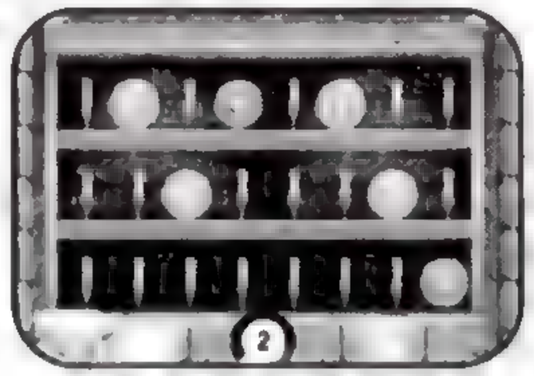
Hit a single target with a single bullet to clear a stage. (5 stages.)



THE STAGES IN THE GAME

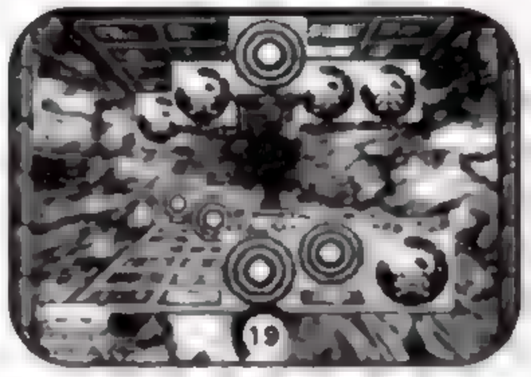
RED AND BLUE TARGETS

Shoot only the targets designated to you. (10 Stages.)



BLACK AND WHITE TARGETS

Shoot the black-and-white targets. Watch out for the bombs that occasionally appear! (8 Stages.)



TIPS FROM DR. DON AND DR. DAN

DR. DON

Listen! I will now lecture about our super-techniques! The most important thing is to make sure that the Guncon™ is calibrated correctly. It doesn't take a Rocket Scientist to know that your aim will be off unless the Guncon is calibrated so that your intended aim matches the actual aim. Be sure to read "HOW TO CALIBRATE THE GUNCON" on Pg. 8.

Make sure that the tip of the gun is not bobbing while you are aiming. I recommend that you hold the Guncon with two hands instead of one. Try not to squeeze the trigger too hard. Squeezing hard may also cause the Guncon to bobble. Pull the trigger lightly and with rhythm to improve your aim.

DR. DAN

The first step to successfully clearing a stage is to understand the rules of each stage. Requirements for clearing a stage are displayed at the beginning of each stage. Be sure to read the stage requirements before you move on to the gameplay.

If you really want to improve your skills, try practicing all of the stages in the Training Mode. Practice makes perfect! Play the same stage over and over until you get the knack for the stage. Everything really comes down to practice, and Point Blank 3 is no exception! Good luck!

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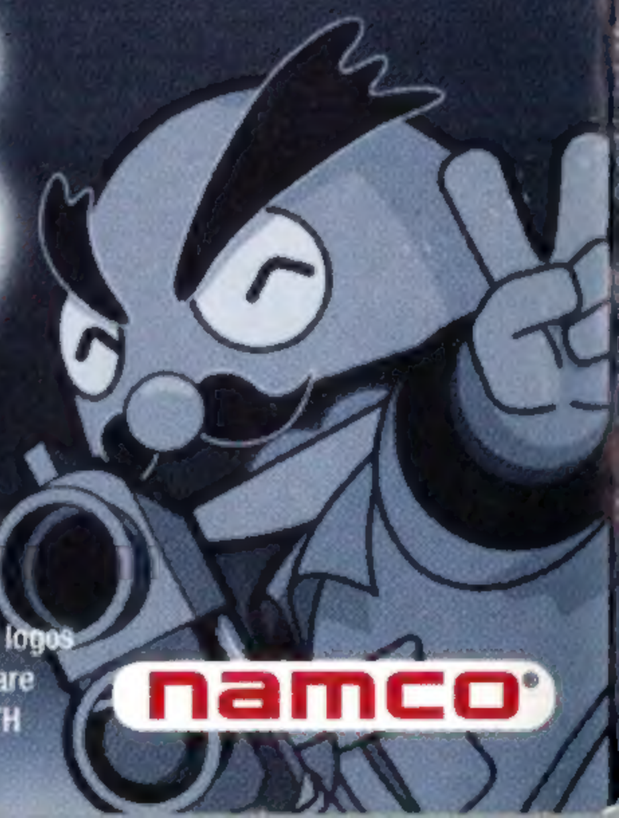

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